

WHEN QUALITY DEMANDS MORE

GTX600 Enhanced

Take mass production DTG to the next level with the GTX600 Enhanced. This new solution includes a specialized finishing fluid treatment designed to elevate washability for high-end garment printing.

This exclusive chemical enhancer ensures exceptional durability, meeting the demands of garment decorators requiring the highest standards for premium applications, retailers, and high end brands. When quality demands more, Brother delivers.



Finishing Fluid
9 Liter

Key Features:

- Enhanced washability and durability for the highest retail quality
- Finishing fluid printed over design with dot-for-dot coverage
- Choose from multiple print resolutions for finishing fluid output
- Built for industrial-level performance for fast, continuous production
- Built-in humidifier and intelligent platen height system
- Advanced bulk ink system that filters and degasses inks



TO LEARN MORE, CONTACT A BROTHER INDUSTRIAL DTG SPECIALIST AT 1-866-750-2543 | VISIT PRODUCTIONDTG.COM

Images for illustrative purposes only. © 2025 Brother International Corporation. All rights reserved. Brother Industries, Ltd., Nagoya, Japan

GET TO KNOW THE GTX600 SERIES MASS PRODUCTION DTG PRINTERS

	GTX600NB	GTX600NBA	GTX600SB	GTX600SBA
Ink Setup	CMYK+White 	CMYK+White w/ Finishing Fluid 	CMYK+OG+White 	CMYK+OG+White w/ Finishing Fluid 
# of Print Heads	4 Print Heads	6 Print Heads	6 Print Heads	6 Print Heads
Max Print Area	Maximum Print Size - 24" x 24" Adult Platen [14" x 16"] included Variety of Platen Sizes Available			
Environment	Standby Conditions: 50°F-95°F, 20%-85% (keep away from condensation) Operating Conditions: 64.4°F-86°F, 35%-85% (keep away from condensation)			
Washability	Strong	Exceptional	Strong	Exceptional
Footprint	73.23" x 81.10" x 57.48" Platen Out			67.03" x 91.54" x 57.26" Platen Out

**Request a custom ROI
evaluation for your business
for incorporating GTX600!**



TO LEARN MORE, CONTACT A BROTHER INDUSTRIAL DTG SPECIALIST AT 1-866-750-2543 | VISIT PRODUCTIONDTG.COM